

TEAM CONECT'RAARSCHOT PRESENTS:



PETITE MÊLÉE

A **SAGA** TOURNAMENT



THIS TOURNAMENT WILL BE HELD ON SUNDAY JANUARI 15, 2017 AND WILL BE LISTED ON THE T3 WEBSITE.

PRACTICAL DETAILS

THE VENUE: **PARISH HALL GELRODE, RILLAARSEBAAN 134, AARSCHOT**

PARTICIPATING IN THE EVENT WILL COST €5 PER PLAYER. PAYMENT WILL BE SETTLED ON THE TOURNAMENT DAY.

THE TOURNAMENT WILL START AT 10:30. REGISTRATION WILL START FROM 10:00. A MARKED AND APPROVED COPY OF EACH PARTICIPANT'S ARMY LIST WILL BE PRESENT.

WE ASK ALL PLAYERS TO SUBSCRIBE TO THE TOURNAMENT VIA THE T3 WEBSITE:

[HTTPS://WWW.TABLETOPTOURNAMENTS.NET/T3 TOURNAMENT.PHP?TID=17837](https://www.tabletoptournaments.net/t3_tournament.php?TID=17837)

IN CASE OF QUESTIONS OR PROBLEMS THE DAY ITSELF (TRAFFIC, CAR ISSUES, ...), YOU CAN ALWAYS CALL (0032)479 871 171 (MAARTEN VANWESEMAEL-TEAM CONECT'R VZW RESPONSIBLE).

WE WILL PROVIDE A RANGE OF BEVERAGES, SOUP AND CROQUES MONSIEURS AT DEMOCRATIC PRIZES. IF YOU REQUIRE A GLUTEN-FREE DIET OR ANYTHING SPECIFIC FEEL FREE TO WARN US AND BRING YOUR OWN LUNCH AND ESSENTIALS.

ARMY BUILDING

THE TOURNAMENT WILL BE PLAYED WITH THE OFFICIAL SAGA RULES FOUND IN:

SAGA DARK AGES SKIRMISHES RULEBOOK
SAGA NORTHERN FURY EXPANSION
SAGA THE RAVEN'S SHADOW EXPANSION
SAGA VARJAZI&BASILEUS EXPANSION
SAGA THE CRESCENT & THE CROSS RULEBOOK
SAGA AETIUS & ARTHUR

ALL OFFICIAL FAQs WILL APPLY CAN BE FOUND ON:

! BOTH 2015 AND 2016 FILES ARE IN USE !

[HTTPS://WWW.DROPBOX.COM/S/JJJSWFUNTSW5STG/FAQ_SAGA_UK_2015.PDF?DL=0](https://www.dropbox.com/s/JJJSWFUNTSW5STG/FAQ_SAGA_UK_2015.PDF?DL=0)

[HTTP://WWW.STUDIO-TOMAHAWK.COM/DL/FAQ-SAGA-EN-SEPT2016.ZIP](http://www.studio-tomahawk.com/dl/faq-saga-en-sept2016.zip)

WE WILL BE PLAYING 6 POINT ARMIES.

ALL EXCISTING ARMIES FOUND IN THE PUBLICATIONS ABOVE MAY BE TAKEN (INCLUDING THE ALTERED DARK AGES ARMIES IN AETIUS&ARTHUR IN THE SECTION P57-62).

ADDITIONALLY WE ARE ALLOWING SKRAELINGS & THE STEPPE TRIBES LISTS WHICH CAN BE FOUND IN WARGAMES ILLUSTRATED PUBLICATIONS AND THE STUDIO TOMAHAWK WEBSITE.

DOGS OF WAR, SWORDS FOR HIRE, MERCENARIES,... ARE ALL ALLOWED. HEROES OF THE VIKING AGE, HEROES OF THE CRUSADING AGE AND HEROES OF THE INVASIONS ARE ALL ALLOWED.

ONLY EXEPTIONS: NO SAGA REVENANTS OR ARAB LISTS FROM WARGAMES ILLUSTRATED.

THE ARMY LIST MUST CLEARLY STATE THE POINTS BREAKDOWN FOR YOUR ARMY. YOU MUST ALSO STATE THE TYPE OF WARLORD YOU ARE BRINGING AND ANY BARDS, MERCENARIES,... IF YOU CHOOSE TO SELECT ANY OF THESE NAMED UNITS OR CHARACTERS THEY MUST BE USED EVERY BATTLE.

REMEMBER THAT YOU CAN SPLIT OR COMBINE UNITS OF THE SAME TROOP TYPE INTO UNITS OF MINIMUM 4 AND MAXIMUM 12 MEN STRONG AND YOU CAN CHANGE THIS EVERY BATTLE.

SOME ARMIES HAVE MULTIPLE OPTIONS WHETHER TO MOUNT AND EQUIP THEIR UNIT. YOU CAN CHANGE THIS EVERY BATTLE AS LONG AS YOU BRING THE WYSIWYG MODELS.

PLEASE SEND IN YOUR LIST, IN A PROPER FORMAT, TO
MAARTEN182@HOTMAIL.COM

THE ARMY LIST NEEDS TO BE IN OUR POSSESSION BEFORE MIDNIGHT ON SUNDAY 08/01/2017. IF YOU DECIDE TO ENTER AND PARTICIPATE THE DAY OF THE EVENT ITSELF YOU MUST SHOW UP SOME TIME IN ADVANCE IN ORDER FOR US TO BE ABLE TO REVIEW YOUR ARMY LIST.

THE TOURNAMENT

WE INTEND TO PLAY FOUR ROUNDS OF BATTLE. ON THE MORNING OF 15 JANUARY ALL PLAYERS WILL VOTE WHETHER WE WILL PLAY THREE OR FOUR BATTLES.

IN CASE OF FOUR BATTLES: A TOTAL OF 125 TOURNAMENT POINTS CAN BE EARNED: 25 POINTS PER BATTLE AND 25 POINTS ON PAINTING.

IN CASE OF THREE BATTLES: A TOTAL OF 100 TOURNAMENT POINTS CAN BE EARNED: 25 POINTS PER BATTLE AND 25 POINTS ON PAINTING.

YOU WILL PLAY THESE BATTLES AGAINST DIFFERENT OPPONENTS. THE FIRST BATTLE WILL BE PAIRED IN SUCH A WAY YOU WON'T PLAY AGAINST A FELLOW CLUB-MATE OR THE SAME TYPE OF ARMY WHERE POSSIBLE. FROM BATTLE TWO AND ONWARDS WE FOLLOW THE SWISS SYSTEM.

TIMETABLE:

10.00 - 10:30	REGISTRATION
10.30 - 12:15	FIRST BATTLE
12:15 - 13:00	LUNCH BREAK & PAIRING
13:00 - 14:45	SECOND BATTLE
14:45 - 15:00	BREAK & PAIRING
15:00 - 16:45	THIRD BATTLE
16:45 - 17:00	BREAK & PAIRING
17:00 - 18:45	OPTIONAL: FINAL BATTLE
18.45 - 19:00	AWARD CEREMONY & WRAP UP

PLEASE BRING:

A COPY OF THE SAGA RULEBOOK OR C&C RULEBOOK AND ANY EXPANSION YOU MIGHT NEED. A COPY OF THE FAQs WILL ALSO BE HANDY.

YOUR BATTLEBOARD, SAGA DICE (HOMEMADE STICKER DICE ARE ALLOWED), FATIGUE MARKERS, RANGE RULERS AND A COPY OF YOUR ARMYLIST

... YOUR (PREFERABLY PAINTED) WARBAND

SCENARIO'S

WE WILL USE SAGA THE CRESCENT AND THE CROSS AS REFERENCE FOR SETTING UP EACH GAME. FOLLOW SAGA C&C P106-109 REGARDING SETTING UP YOUR GAME, TERRAIN AND CALCULATING VICTORY POINTS

BATTLE 1: ASSAULT AT DAWN SAGA C&C P112.

BATTLE 2: GOD WILL RECOGNIZE HIS SAGA C&C P114.

BATTLE 3: THE LAST STAND SAGA C&C P 113.

BATTLE 4: CHAMPIONS OF GOD SAGA C&C P110.

(THE SCENARIO DECIDES WHICH PLAYERS WINS, IN ADDITION COUNT THE TABLE BELOW AS IN ALL BATTLES TO DETERMINE TOURNAMENT POINTS.)

FOR EACH BATTLE PLEASE ALSO CALCULATE THE VICTORY POINTS AS PER P108 SAGA C&C AND CONSULT THE TABLE BELOW:

	TOURNAMENT POINTS	
	WINNER	LOSER
CRUSHING VICTORY $12 \leq \text{VP DIFFERENCE}$	24	1
MAJOR VICTORY $8 \leq \text{VP DIFFERENCE} < 12$	20	5
MINOR VICTORY $\text{VP DIFFERENCE} < 8$	16	9
DRAW (DIFFERENCE IN VP <3)	13	13

BRING IN THESE RESULTS AFTER EACH ROUND SO THE T.O. CAN MAKE THE PAIRING FOR THE NEXT ROUND. WE NEED THE TOURNAMENT AND THE VICTORY POINTS.

PAINTING POINTS (25 POINTS):

DURING THE FIRST BATTLE WE WILL COME ALONG FOR THE PAINTING POINTS. HERE'S HOW TO EARN 25 POINTS.

FROM 0 TO 5 POINTS IF YOU HAVE USED AT LEAST THREE COLOURS TO PAINT YOUR ENTIRE ARMY. 2 POINTS IF NOT EVERYTHING BUT MORE THAN HALF OF YOUR ARMY IS PAINTED

ADDITIONAL PAINTING: FROM 0 TO 5 POINTS IF YOUR ARMY WE LIKE IT OR DO SOMETHING UNIQUE WITH IT.

BASING: 0 TO 5 POINTS ACCORDING TO PERCENTAGE OF ARMY BASED AND QUALITY OF THE BASING

ARMY THEME: 0 TO 3 POINTS IF YOUR ARMY HAS A CLEAR AND STUNNING THEME. THAT MAY BE HISTORICALLY CORRECT, A SPLENDID COLOUR SCHEME OR SOMETHING LIKE THAT

WYSIWYG: 0 TO 3 POINTS IF ALL YOUR MODELS HAVE THE CORRECT WEAPONRY AND BASE SIZES.

CONVERSION: 0 TO 4 POINTS FOR CONVERSIONS.

PENALTIES:

IT MAY BE THAT IN RARE CIRCUMSTANCES COMMAND POINTS ARE TAKEN:

- PLAYING WITH A WRONG ARMY LIST: -10 POINTS PER BATTLE AND YOU GET NO POINTS FOR THAT BATTLES.
- UNSPORTSMANLIKE BEHAVIOUR, CHEATING, ...: IN THE OPINION OF THE JUDGES.
- REMEMBER, THE JUDGE ALWAYS HAS THE LAST WORD.

TABLES AND SCENERY

4'X3' PLAYING TABLES WILL BE PROVIDED WITH SCENERY IN THE THEME OF THE DARK AGES. WE WILL PROVIDE A TABLE WITH A GOOD AMOUNT OF DIFFERENT SCENERY ITEMS FROM WHICH PLAYERS WILL CHOOSE EACH BATTLE.

TOURNAMENT AWARDS

WE WILL PROVIDE PRIZE SUPPORT TO AWARD THE TOP RANKING PLAYERS. THE NUMBER OF PRIZES WILL DEPEND ON THE SUBSCRIPTIONS. WE WILL RANKING PLAYERS ACCORDING TO GAINED TOURNAMENT POINTS, IN CASE OF A DRAW THE PLAYER WITH TO MOST VP'S SCORED WILL RANK HIGHER. IF THAT IS STILL A DRAW THE PLAYERS INVOLVED WILL HAVE TO ARM WRESTLE ABOVE A COLLECTION OF FIGURES WITH POINTY SPEARS.

WE WILL ALSO PROVIDE A PRIZE FOR BEST PAINTED OR THEMED ARMY.

AFTERWORD

IF THERE ARE QUESTIONS OR AMBIGUITIES CONCERNING THE RULES IN THIS DOCUMENT YOU CAN ALWAYS MAIL TO MAARTEN182@HOTMAIL.COM
WE, THE ORGANIZATION, WISH YOU MUCH FUN IN YOUR BATTLES AND HOPE YOU HAVE A VERY PLEASANT BATTLE DAY.

NOW HURRY AND ASSEMBLE YOUR TROOPS!

